



Retinal Image Registration Based on Keypoint Correspondences, Spherical Eye Modeling and Camera Pose Estimation

Carlos Hernandez-Matas ^(1,2), Xenophon Zabulis ⁽¹⁾, Antonis A. Argyros ^(1,2)

¹ Institute of Computer Science – FORTH

² Computer Science Department – University of Crete

Retinal Image Registration

Transforming images into a **single** coordinate system.

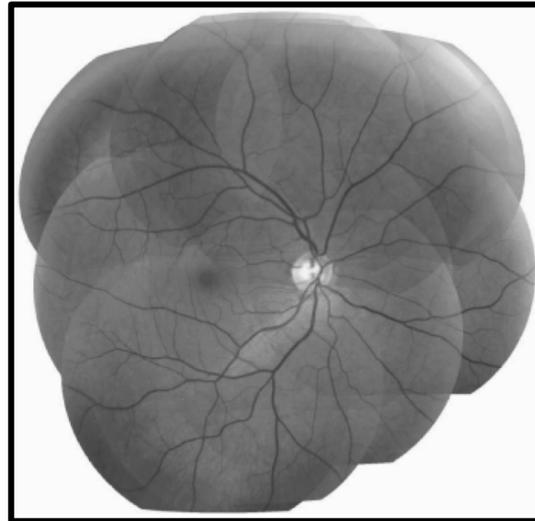
Warping an image to be placed **on top of another**, so that **overlapping pixels** image the same physical point.

Small overlap

- Mosaicing and stitching

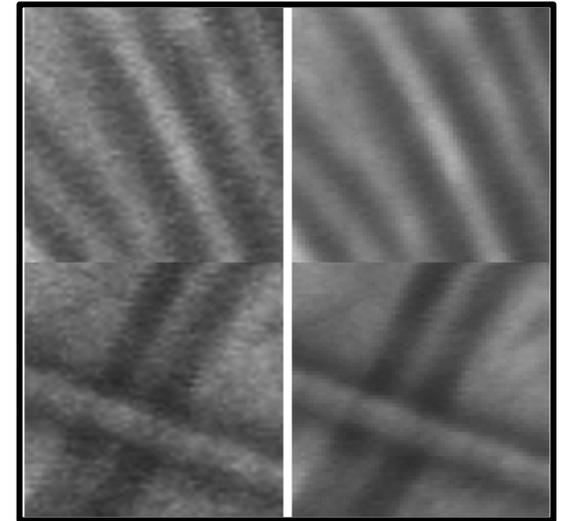
Large overlap

- Comparative analysis, images of higher resolution and definition



Small overlap

[Can 2002]



Large overlap

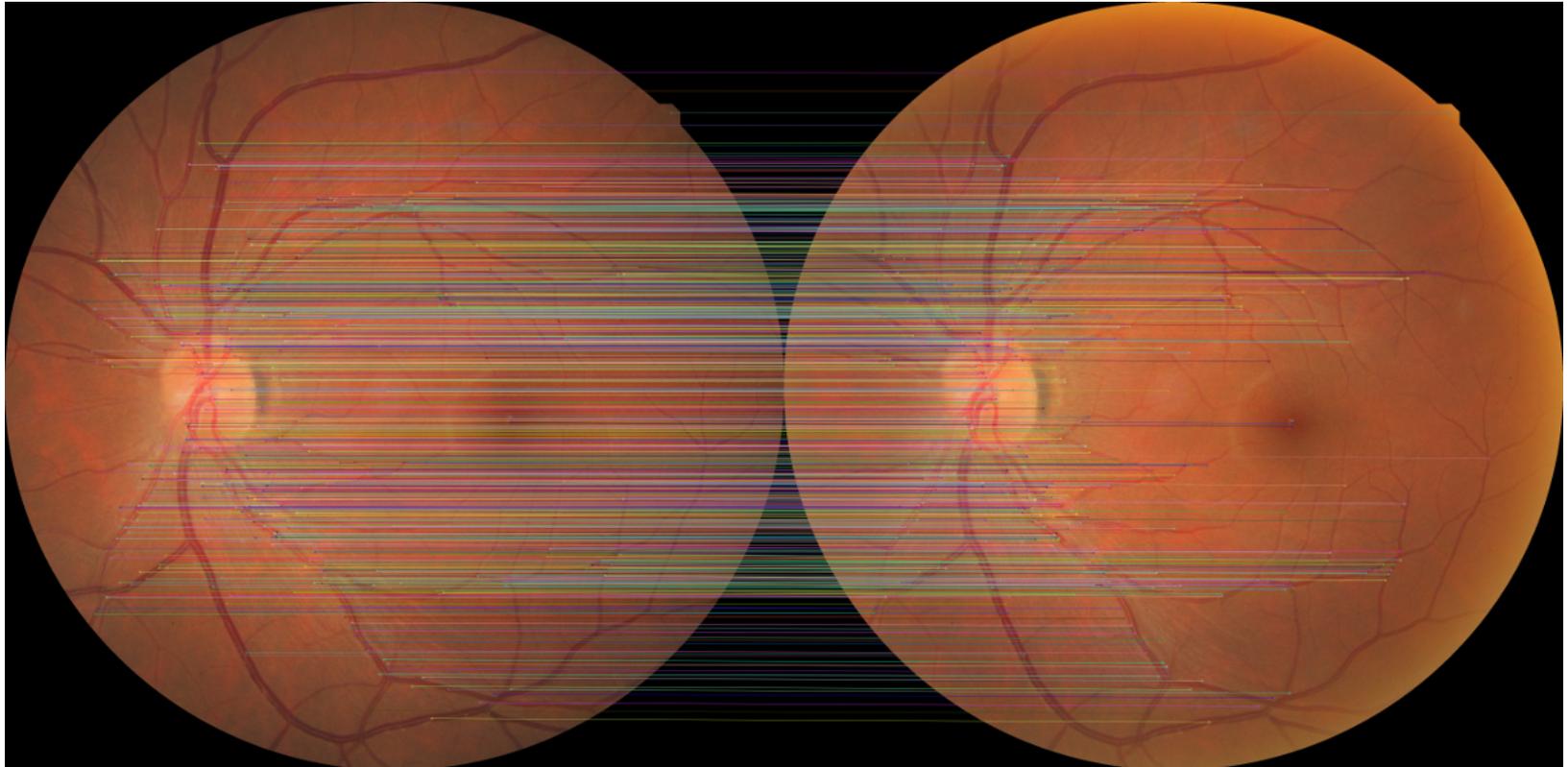
[Hernandez-Matas 2014]



Proposed Method

- Employs a 3D approach to registration:
 - spherical eye model
 - treat registration as a model-based, 3D pose estimation problem
- An **objective function**, based on **distances of corresponding keypoints** in the registered images is optimized to find the solution.
- **Particle Swarm Optimization (PSO)** [Poli 2007] is employed
 - parallelizable due to **independent particles**
 - No derivatives

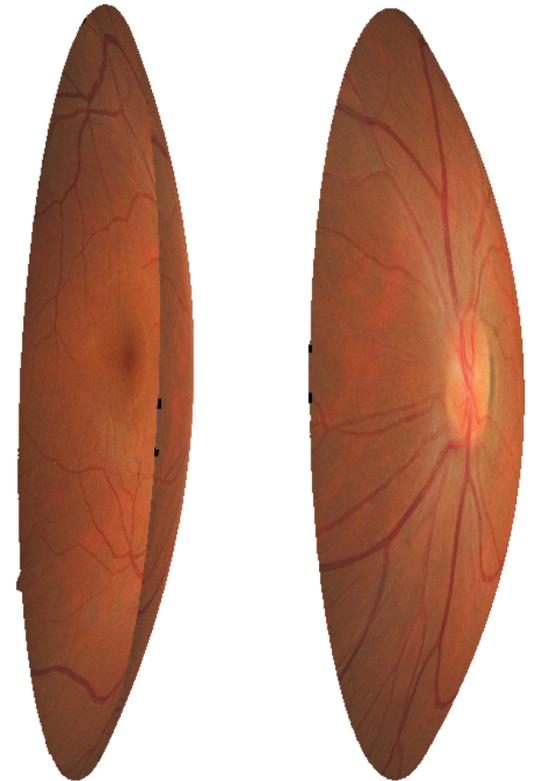
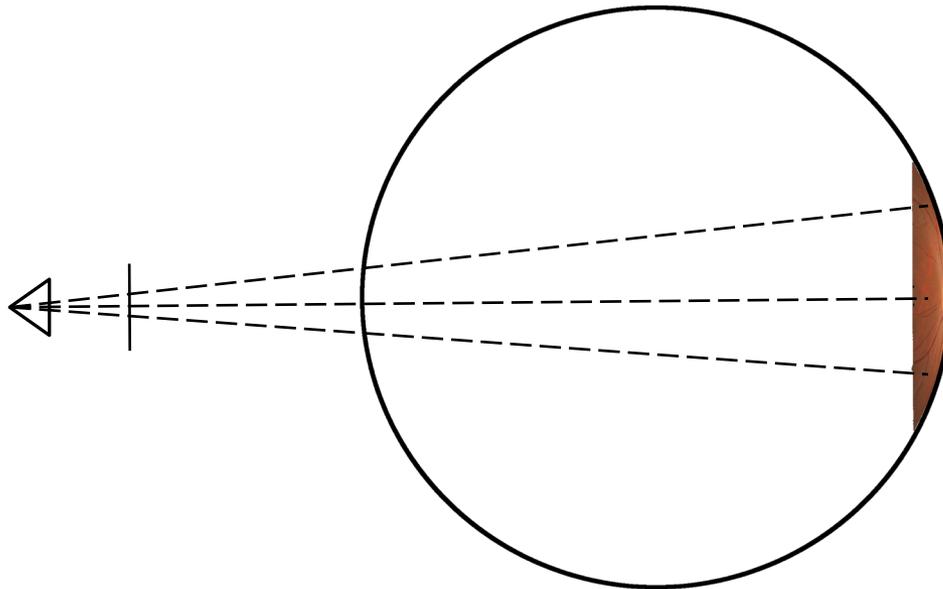
Keypoint Correspondences



Spherical Eye Model

Known system geometry (model-based)

3D eye model [Navarro 1985] allows treating as 3D pose estimation problem.

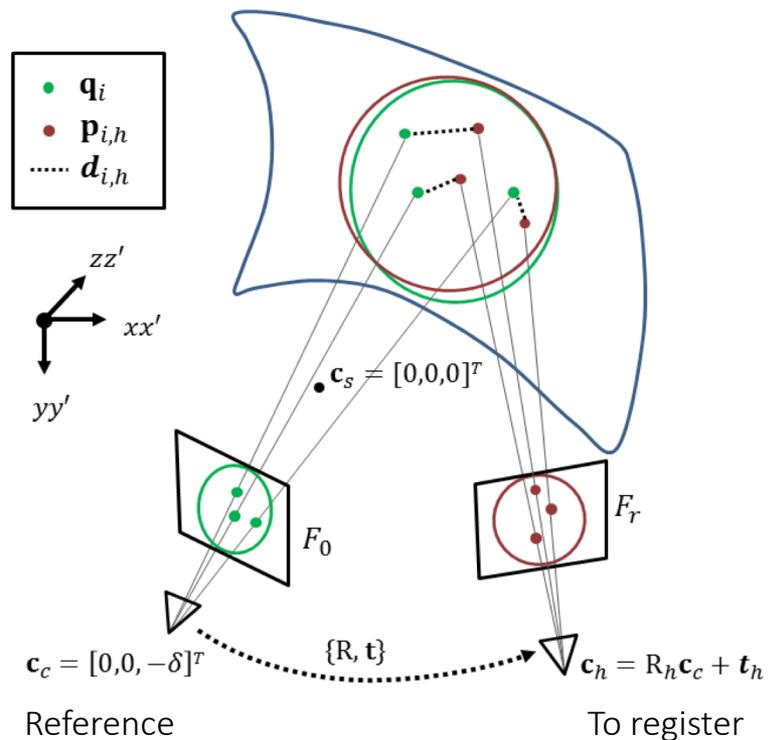


Pose Estimation

Method finds the 3D rotation and translation linking the two images

A candidate pose for the camera of the image to register is set via $\{R, t\}$ transformation

Objective function error is the sum of errors, or otherwise, the sum of distances of corresponding keypoints after application of the candidate registration.



Objective function optimization

- PSO [Poli 2007]
- Stochastic technique in which several **particles converge iteratively** towards the solution after several **generations**
- Better **robustness to local minima**
- Simple, Parallelizable

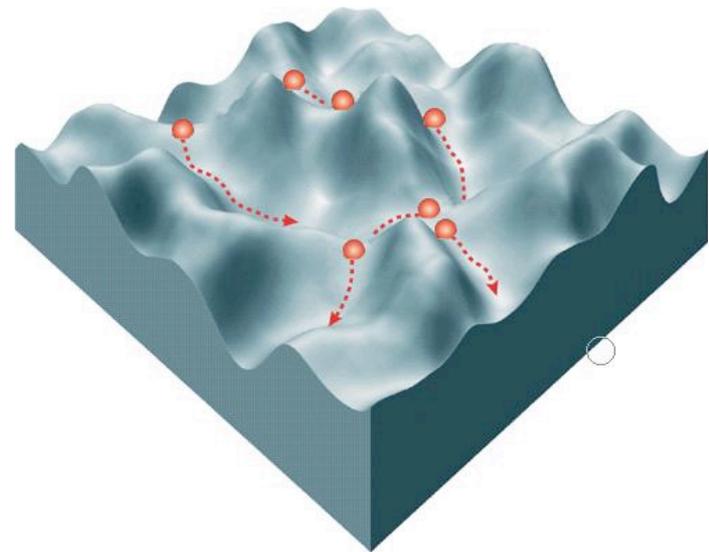
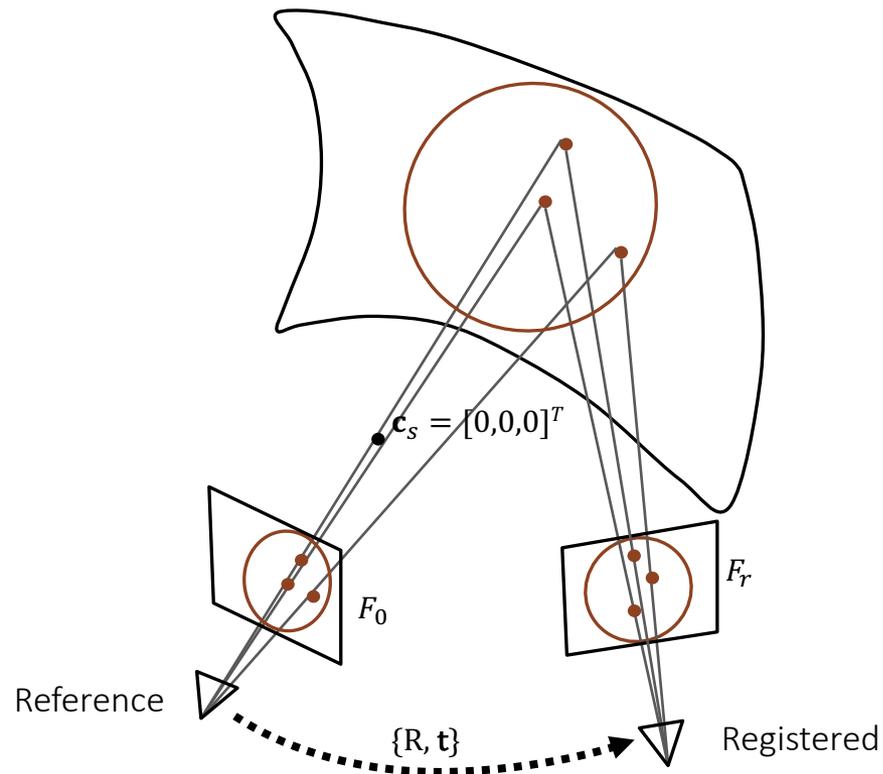


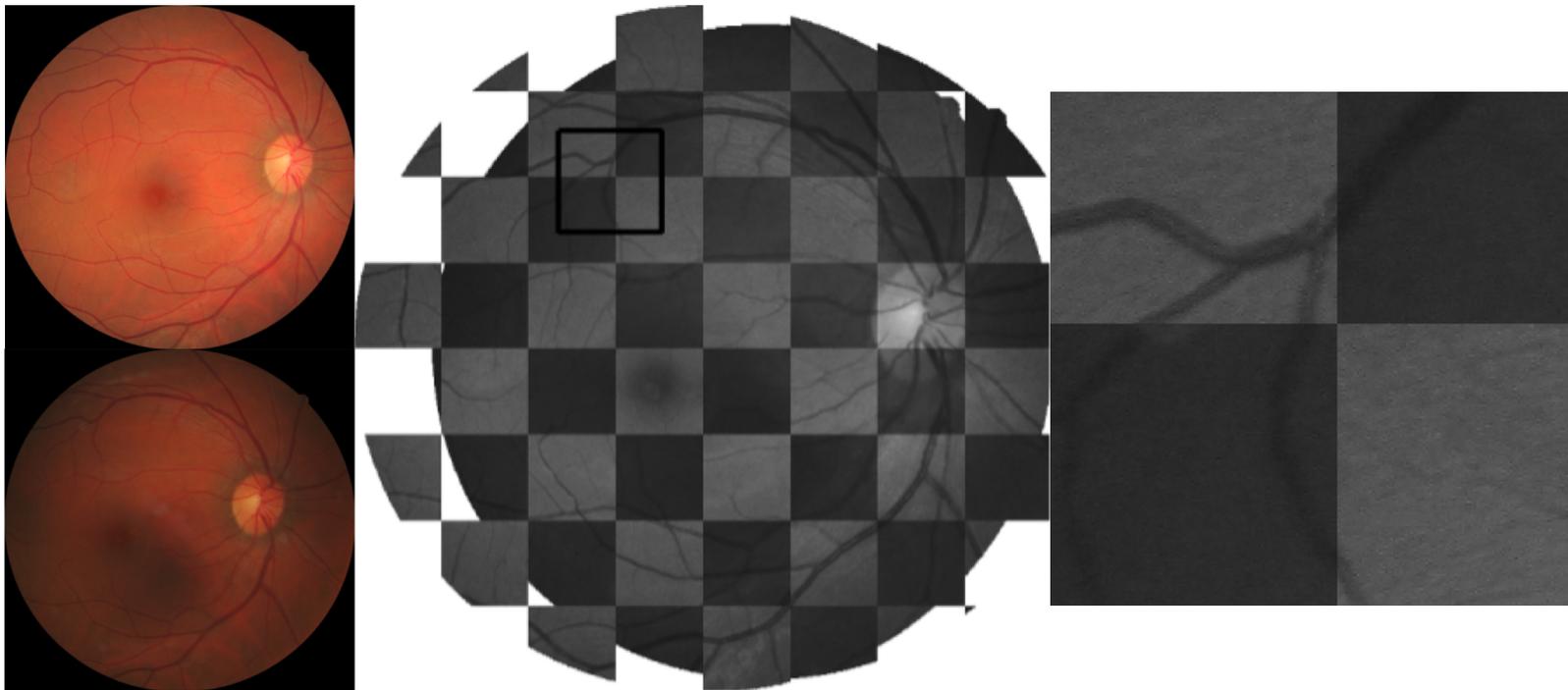
Image formation

Using $\{R, t\}$ solution and the eye model, **pixels** from the test image can be projected **upon the reference image frame**

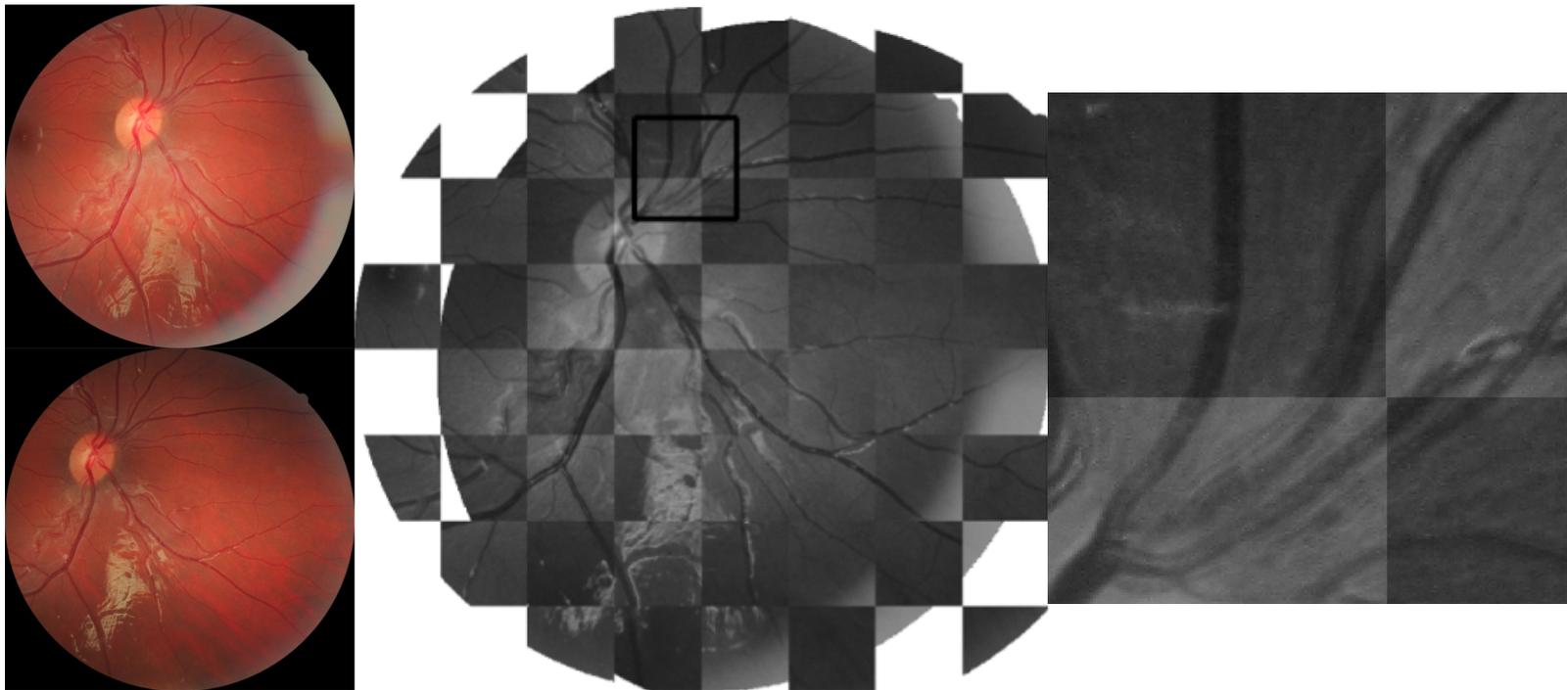
The **registered image** is formed by, inversely, **ray tracing** a pixel in the reference image, to **sample** its **color** from the test image.



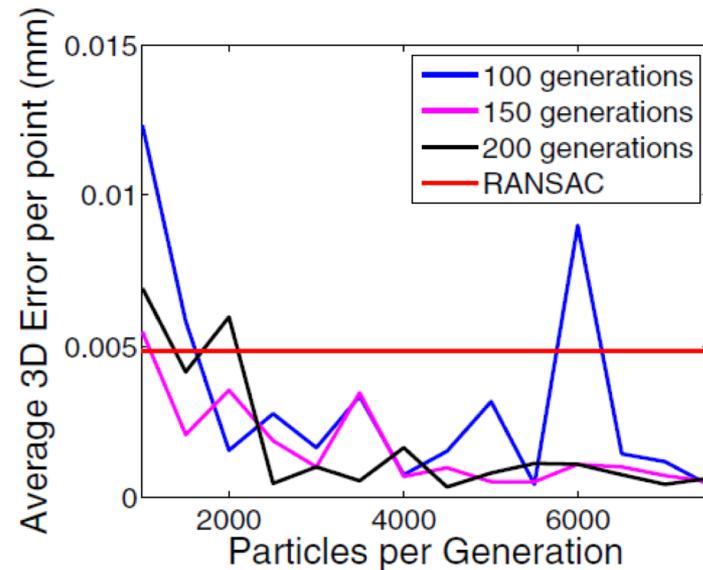
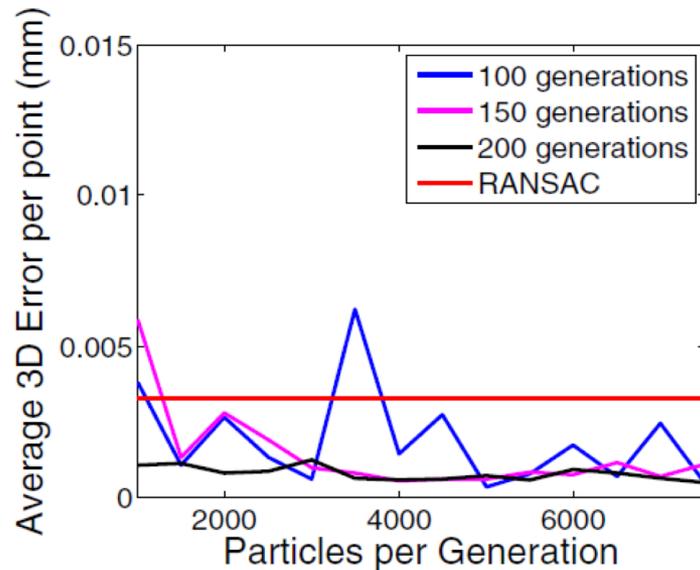
Registration Result I



Registration Result II



3D accuracy and budget study



Registration error for 3-stage PSO, for 100, 150 and 200 generations vs number of particles, for a small (left) and a large transformation (right) between the 2 images. RANSAC plot in red.



2D registration accuracy

Error (pixels)	This work	GDB-ICP
Mean and std (all)	0.4878 (0.2064)	0.5158 (0.2395)
Mean and std (periphery)	1.5002 (2.0587)	1.6082 (1.9087)

Proposed method is a 5.43 % more accurate than GDB-ICP for all pixels, and 6.72 % for pixels located in the periphery.



Conclusion

- Method for **retinal image registration** for fundoscopy images was proposed.
- **Increased accuracy** and **robustness** compared to state-of-the-art approaches.
- Large **computational cost justified** by the offline and critical nature of targeted applications.
- **Future work** warrants **more sources** of information, **increase of optimized dimensions** to include the shape and size of the retina as well as the camera parameters.



Thank you for your
attention!